Banded Matrix-vector product

1 Banded Matrix-vector product

This exercise is about parallelizing the product of a banded matrix times a dense vector. A banded matrix A is such that, for a *bandwidth* b, all coefficients $A_{i,j}$ with |i-j| > b are equal to zero. This means that on row i only the coefficients

 $a_{i,i-b}, \dots, a_{i,i-1}, a_{i,i}, a_{i,i+1}, \dots, a_{i,i+b}$

are nonzero. The example below shows a matrix of size n = 6 with b = 2.

$a_{1,1}$	$a_{1,2}$	$a_{1,3}$	0	0	0
$a_{2,1}$	$a_{2,2}$	$a_{2,3}$	$a_{2,4}$	0	0
$a_{3,1}$	$a_{3,2}$	$a_{3,3}$	$a_{3,4}$	$a_{3,5}$	0
0	$a_{4,2}$	$a_{4,3}$	$a_{4,4}$	$a_{4,5}$	$a_{4,6}$
0	0	$a_{5,3}$	$a_{5,4}$	$a_{5,5}$	$a_{5,6}$
0	0	0	$a_{6,4}$	$a_{6,5}$	$a_{6,6}$

If the matrix is very large and the bandwidth relatively small, i.e. $b \ll n$, it may be worth to store the matrix in compact storage, where most of the zero coefficients are ignored. One option is to store the matrix in an array with 2 * b + 1 rows and n columns such that each row contains a diagonal of the matrix and each column contains on column. The matrix above can be stored like this

0	0	$a_{1,3}$	$a_{2,4}$	$a_{3,5}$	$a_{4,6}$
0	$a_{1,2}$	$a_{2,3}$	$a_{3,4}$	$a_{4,5}$	$a_{5,6}$
$a_{1,1}$	$a_{2,2}$	$a_{3,3}$	$a_{4,4}$	$a_{5,5}$	$a_{6,6}$
$a_{2,1}$	$a_{3,2}$	$a_{4,3}$	$a_{5,4}$	$a_{6,5}$	0
$a_{3,1}$	$a_{4,2}$	$a_{5,3}$	$a_{6,4}$	0	0

Note that this storage requires some artificial zero coefficients to make all the column of the same height.

In this exercise we are interested in computing the product y = A * x where the matrix A is stored in compact form. This can be done either by traversing the coefficients of the compact form column by column (which corresponds to traversing the coefficients of A column by column) or row by row (which corresponds to traversing the coefficients of A one diagonal at a time). We will parallelize these two variants of the product.

2 Package content

In the spmv directory you will find the following files:

- main.c: this file contains the main program which first calls the init_data routine which generates a random sparse matrix of size *n* and bandwidth *b* and initializes with random values the vectors **x** and **y**. The program first performs the matrix vector product using the standard "full matrix" format (this is only provided as a reference) and then using the two variants described above which are based on the compact storage. For each of these two versions, the main program checks that the result is correct. Only this file has to be modified for this exercise.
- aux.c, aux.h: these two files contain auxiliary routines and must not be modified.

The code can be compiled with the make command: just type make inside the band_matrix directory; this will generate a main program that can be run like this:

\$./main n b

where ${\tt n}$ is the number of rows and columns in the matrix and ${\tt b}$ is the bandwidth.

3 Assignment

• Parallelize the matmul_compact_row and matmul_compact_diag routines described above.

For both versions developed above, make sure that the result is correct.

• \bigotimes Report the execution times for the implemented parallel versions with 1, 2 and 4 threads and compare them. What speedup could you achieve? Which version is faster and why? analyze and comment on your results for different values of n and b. Report your answer in the responses.txt file.